

Alive Studios Zoo

Head Start Early Learning Outcomes Framework

5 Central Domains	Domain	Alive Studios Zoo Supplemental Resources	
Social and Emotional Development	Social and Emotional Development	<ul style="list-style-type: none"> 26 SEL Rhyming Stories with comprehension questions and growth skill Opportunities to develop and practice social skills 	
Physical Development and Health	Physical Development and Health	<ul style="list-style-type: none"> Students imitate animal movements Animals help kids learn healthy habits Healthy snack options (students build to look like each animal) 	
Approaches to Learning	Creative Arts Expression	<ul style="list-style-type: none"> Art projects and buildable snacks for 26 animals Dancing/movement with animals Dramatic play to retell stories 	
	Approaches to Learning	<ul style="list-style-type: none"> Collaborating to make animals come alive Students persist because they are curious to know what will happen next 	<ul style="list-style-type: none"> Provides frequent opportunities for verbal and nonverbal interaction between peers and teachers Students work together
Language and Literacy	Language Development	<ul style="list-style-type: none"> Using expressive language to describe animals, habitats, movements and more 	<ul style="list-style-type: none"> Language of discipline: Science, Social Studies, ELA, Math, Health, SEL Communicating with peers to complete tasks
	Literacy Knowledge Skills	<ul style="list-style-type: none"> 26 Stories - read a louds for receptive and expressive language development Purposeful use of animals to connect letters to sounds 	<ul style="list-style-type: none"> Building sentences Building onset-rime, CVC words Vocabulary
Cognition and General Knowledge	Logic and Reasoning	<ul style="list-style-type: none"> STEM Projects Number Playground Sentence Building (words and numbers) 	
	Mathematics Knowledge and Skills	<ul style="list-style-type: none"> Number Playground: Exploring patterns, number relationships, symbolic representation with scaffolding 	<ul style="list-style-type: none"> Unit Modules with AR and Interactive Games: Numbers and Number Sense, Measurement, Geometry, Patterns, Data/Probability, Computation
	Science Knowledge and Skills	<ul style="list-style-type: none"> Science embedded in ELA and Math Lessons with animal facts, animal habitats, video clips of animals in their habitats, STEM projects 	
	Social Studies Knowledge and Skills	<ul style="list-style-type: none"> Early map skills with the zoo map Taking care of animals, habitats, and planet Solving problems that occur in habitats 	

